

Reelcraft: Safer by Design

Adjustable Bumper Stop

Allows any desired length of cord to be maintained outside the reel.

Corrosion-Resistant

Steel components are individually powder coated to virtually eliminate corrosion.

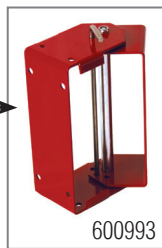
Reelcraft offers many styles of outlets and lamps

- Single receptacle
- Twist lock
- Duplex outlet box
- Triple tap
- Quad outlet box
- Reverse plug
- Flying lead
- LED

Easy to Mount

Attaches to most structurally sound surfaces. Edges are curved for safety.

Note: Swing brackets should be used if cords are pulled at more than 45°, see page 39.



600993

Adjustable Guide Arm

Multiple guide arm positions for versatile uses and easier field adjustment.

Enclosed Drive Spring

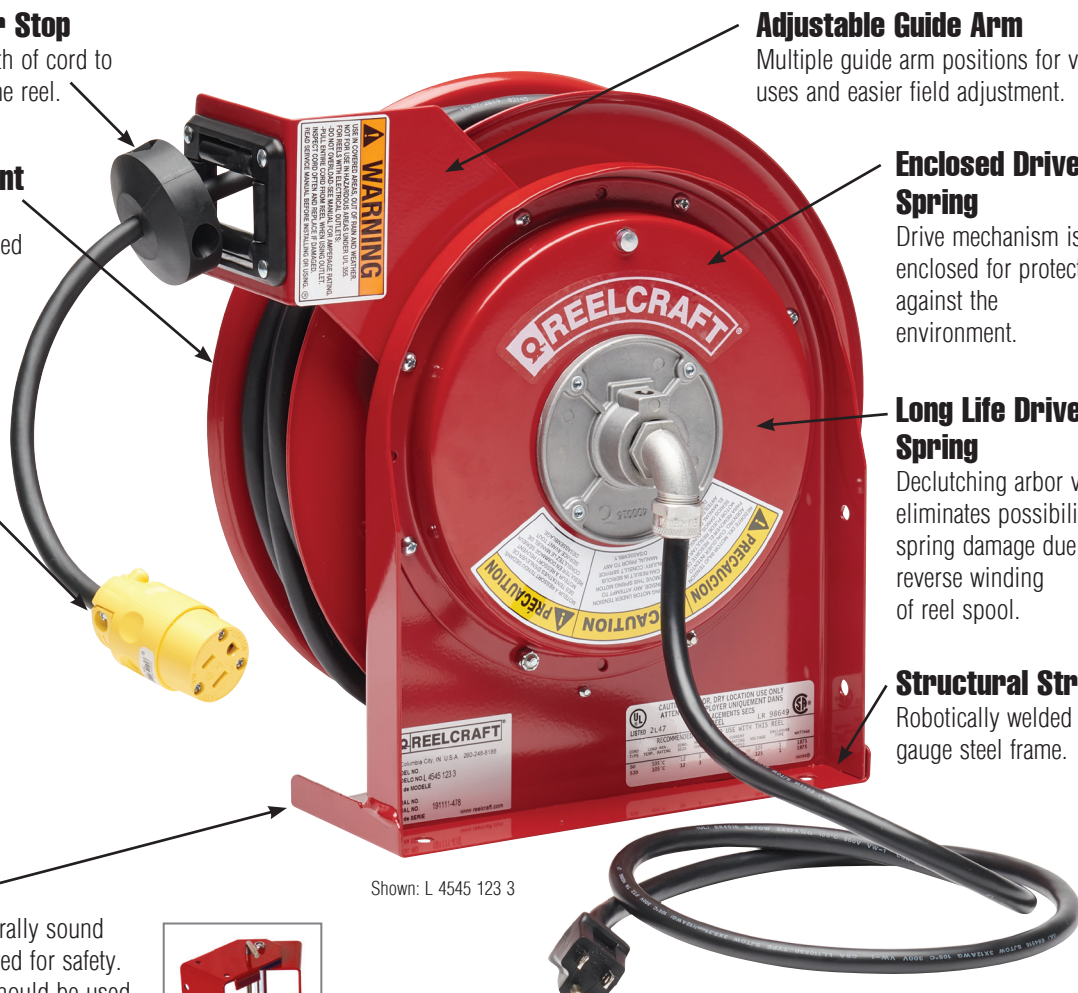
Drive mechanism is enclosed for protection against the environment.

Long Life Drive Spring

Declutching arbor virtually eliminates possibility of spring damage due to reverse winding of reel spool.

Structural Strength

Robotically welded heavy gauge steel frame.



Shown: L 4545 123 3

Model Number Significance

This chart is for reference purposes only. Reels cannot be ordered by selecting from this chart. Please refer to selection charts on pages 27-30 or consult Reelcraft for any questions about option combinations.

L 4 0 5 0 1 6 3 *

REEL SERIES

- 30 = SERIES 3000
- 40 = SERIES 4000
- 45 = SERIES 4500
- 55 = SERIES 5500
- 57 = SERIES 5700
- 70 = SERIES 7000
- or SERIES 70000

WIRE SIZE

- 10 = 10 GAUGE
- 12 = 12 GAUGE
- 16 = 16 GAUGE

LENGTH OF CORD

- 00 = W/O CORD
- 25 = 25 FEET
- 30 = 30 FEET
- 35 = 35 FEET
- 45 = 45 FEET
- 50 = 50 FEET
- 75 = 75 FEET
- 100 = 100 FEET

STYLE NUMBERS

REFERENCE PAGES 27-30 FOR CORD END OPTIONS.

NO. OF CONDUCTORS

- 2 = TWO CONDUCTOR
- 3 = THREE CONDUCTOR
- 4 = FOUR CONDUCTOR

Adjustable Cord Bumpers

Model	Outside Diameter of Cord	Cord Specifications		
	in (mm)	AWG	mm ²	# Cond.
600193	.320(8) - .530(14)	16	1.33	3
1-HR1004-A	.438(11) - .625(16)	12	3.32	3
1-HR1004	.625(16) - .749(19)	12	3.32	3
3-HR1004-3	1.06(27) - 1.38(35)	6	8.00	3